## LRES Professional Development Plan

## Purpose/Rationale

The purpose and rationale for this professional development plan, is to create a sustainable plan to improve instruction in all classrooms and in all grades K-3. This plan addresses the need to have consistent, explicit instruction using research-based methodologies that meets the needs of all students. The plan needs to support our current programs and address what the student data is showing is a weakness in our instruction and school-wide approach to teaching and learning.

## Professional Development that will support this work- Best Practice Supports

- Literacy: University of Florida Flamingo Matrix Link Best Practice for small group instruction Tier I-III- Cohort of teachers- 2 year investment Plan: We would like to start this December, dependent on funding available. The goal is to have a cohort including teachers reading specialists participate in this investment. The end result would be teachers and specialists gaining the understanding to a level that they can then share the practices and assist in implementing the knowledge and skills in all classrooms.
- 2) Math: (A) Greg Tang Link- Tier I-III Best Practices for Math Instruction that is aligned with the Math In Focus Program- 1 year investment school-wide for teachers Plan: Identify a cohort of teachers that will participate in the academy. The end result would be teachers and specialists gaining the understanding, to a level that they can then share the practices and assist in implementing the knowledge and skills in all classrooms.

(B) Learner First Math Center: Math Workshop: Laying the Groundwork for Differentiation in Your Math Classroom<u>Link</u> - Tier I-III Best Practices for Math Instruction for math specialists

**Plan:** For our 2 math specialists to attend the 3 day training in January. The result would be that they follow train the trainer model, where they bring the practices back to our school and assist in implementing this instructional practice in all classrooms.